

The Worm in Paradise



Level 9 Computing

A science fiction adventure in 25th Century Eden, with 200+ pictures on everything but the BBC. You may never bite another apple!

Level 9 Computing specialise in big adventures with 200+ locations, detailed scenery and interesting storylines. This one understands a wider range of full English sentences than anything we've seen so far. It has a thousand word vocabulary, better than 50% text compression, multi-tasking in all graphics versions and it's entirely by the Austins.

The Worm in Paradise concludes the Silicon Dream Trilogy, following the award-winning Snowball and Return to Eden (though you don't need to have played these). It's your last chance to give an arm and a leg for an inflatable Kim Kimberley.

The robot megapolis of Enoch may be a paradise for the silent majority, but it's a real challenge for those with higher ambitions. Especially if, with your faithful Dagget wrapped round your leg, you intend to save the world. See the inside of this cover for more details.

Here's what reviewers have said about Level 9:

"The programmers of what must be THE best cassette adventures." - ZZap! 64

"New releases from Level 9 are always welcome. For cassette based games, they are clearly the leaders in the field." - AMTIX

"Level 9 never seem to produce a bad product and indeed the ability of Peter Austin and Co to produce three superb graphic adventures this year is itself verging on sorcery."

- Commodore User

"You really can't go wrong with any Level 9 game as they are all brilliant."

- Crash

COPYRIGHT The game and name THE WORM IN PARADISE and all associated software, code, listings, illustrations and text etc. are the exclusive property of Level 9 Computing.

They must not be copied, transmitted, reproduced, hired, lent, distributed, stored or modified in any form without the express written permission of Level 9 Computing.

Level 9 Computing, P.O. Box 39, Weston-Super-Mare, Avon BS24 9UR



The Worm in Paradise



A science fiction adventure in 25th Century Eden, with 200+ pictures on everything but the BBC. You may never bite another apple!

Level 9 Computing specialise in big adventures with 200+ locations, detailed scenery and interesting storylines. This one understands a wider range of full English sentences than anything we've seen so far. It has a thousand word vocabulary, better than 50% text compression, multi-tasking in all graphics versions and it's entirely by the Austins.

The Worm in Paradise concludes the Silicon Dream Trilogy, following the award-winning Snowball and Return to Eden (though you don't need to have played these). It's your last chance to give an arm and a leg for an inflatable Kim Kimberley.

The robot megapolis of Enoch may be a paradise for the silent majority, but it's a real challenge for those with higher ambitions. Especially if, with your faithful Dagget wrapped round your leg, you intend to save the world. See the inside of this cover for more details.

Here's what reviewers have said about Level 9:

"The programmers of what must be THE best cassette adventures" - ZZapl 64

"New releases from Level 9 are always welcome. For cassette based games, they are clearly the leaders in the field." - AMTIX

"Level 9 never seem to produce a bad product and indeed the ability of Peter Austin and Co to produce three superb graphic adventures this year is itself verging on sorcery."

- Commodore User

"You really can't go wrong with any Level 9 game as they are all brilliant."

- Crash

COPYRIGHT: The game and name THE WORM IN PARADISE and all associated software, code, listings, illustrations and text etc. are the exclusive property of Level 9 Computing.

They must not be copied, transmitted, reproduced, hired, lent, distributed, stored or modified in any form without the express written permission of Level 9 Computing.

Level 9 Computing, P.O. Box 39, Weston-Super-Mare, Avon BS24 9UR



The Worm in Paradise



The Worm in Paradise



Level 9 Computing